

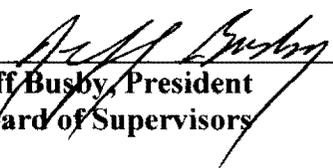
ORDER: AUTHORIZE RESOLUTION TO FUND \$25,000.00 TO THREE RIVERS PLANNING AND DEVELOPMENT DISTRICT FOR ECONOMIC AND COMMUNITY DEVELOPMENT PURPOSES

Motion was made by Mike Roberts, duly seconded by Chad McLarty, to authorize resolution to fund \$25,000.00 to Three Rivers Planning and Development District for economic and community development purposes.

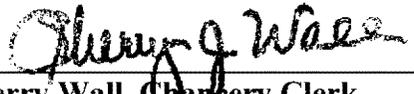
The vote on the motion was as follows:

Supervisor Kevin Frye. voted yes
Supervisor Jeff Busby. voted yes
Supervisor David Rikard. voted yes
Supervisor Chad McLarty. voted yes
Supervisor Mike Roberts. voted yes

After the vote, President Busby, declared the motion carried, this the 18th day of September, 2017.



Jeff Busby, President
Board of Supervisors



Sherry Wall, Chancery Clerk

RESOLUTION

Upon proper motion, second and unanimous vote (a quorum being present), the Lafayette County Board of Supervisors does hereby adopt and approve the following:

BE IT RESOLVED, that the Lafayette County Board of Supervisors, pursuant to the authority of Mississippi Code Annotated, Section 17-19-1 (copy attached) do hereby find as follows:

1. That the Lafayette County Board of Supervisors should, and do hereby appropriate and pay the sum of \$ 25,000.00 to the Three Rivers Planning & Development District from the Lafayette County General Fund; and
2. That said funds are not required for any other purpose; and
3. That said funds shall be utilized for economic and community development purposes as approved by the Three Rivers Planning & Development District Board of Directors; and
4. That Three Rivers Planning & Development District shall receive, keep, and account for the funds designated and paid to it.

This the 18 day of September, 2017.

District 1 Supervisor voted	<u>YES</u>
District 2 Supervisor voted	<u>YES</u>
District 3 Supervisor voted	<u>YES</u>
District 4 Supervisor voted	<u>YES</u>
District 5 Supervisor voted	<u>YES</u>

APPROVED:

Lafayette County Board of Supervisors

By: [Signature]
President

ATTEST:
[Signature]
Secretary